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In Electronic Music and Sound Design, Cipriani and Giri feed the hands, they feed the ears, and they feed the minds of the students in ways and to a degree that no computer music textbook has ever done." From the Foreword by Richard Boulanger. GENRE. Arts & Entertainment.

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who wish to deepen existing skills in sound design, in electronic music, or in Max.

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Sound design is the art and practice of creating sound tracks for a variety of needs. It involves specifying, acquiring or creating auditory elements using audio production techniques and tools. It is employed in a variety of disciplines including filmmaking, television production, video game development, theatre, sound recording and reproduction, live performance, sound art, post-production, radio and musical instrument development. Sound design commonly involves performing and editing of previ

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